Letter of Apology

Dear Contemporary Art Gallery,

I am writing this letter to apologize for the apparent reduced form of this project as compared to my previous work:

- 1. First of all instead of producing a stack of hundreds of prop newspapers and having them available for people to take away, I found one in the back of a prop house in a-, cardboard box. (See page 33)
- 2. I had promised to actually blow out the east gallery windows, but due to time constraints, budgetary concerns, crew expenses (Fire engine \$110/hour, Firefighter \$65/hour, Officer \$80/hour) and permits (Fees for a hydrant permit: \$160.50) I was forced to have the explosion digitally created from a still photograph at CVFX and although they did a great job in creating the effect they used blue smoke instead of the green smoke that I had asked for. (Also I had asked to blow only one of the windows out, and they blew all of them out.)
- 3. I had also wanted the 'Trailer to be full of props, sets and research material which referred to Charles Dickens (hence the name The Blacking Factory) but was unable to complete this part of the project due to a couple of factors which I can not go into here because they are philosophical and personal.
- 4. I was also going to hire a crew to come in and age the exterior of the gallery using Soy Sauce (an Industry standard) but I was unable to get permission to do this from the Strata of the building.
- 5. There was some talk of having 10,000 children march through the gallery in a single line but this was deemed not feasible.
- 6.1 had also wanted to produce the musical Oliver using the staff of the Contemporary Art Gallery as the main characters but the time commitment for this was unreasonable and the willingness of the staff was an issue.

I also wanted to apologize to the staff if I seemed stiff or detached during the installation. It was only a way to protect myself emotionally and psychologically as the production of this piece was very time consuming and we ran into a lot of technical problems in trying to make the *Trailer* look real.

I hope that we will have the opportunity of working together again in the future.

Sincerely, GEOFFREY FARMER